

## BG:EE Public Bugs - Bug #32161

### Steam achievements "Sacrifices Must Be Made" and "Lord Of Murder" should unlock

08/23/2017 07:32 AM - Manuel DE SAN MATEO

<b>Status:</b>	Closed - Fixed	<b>Start date:</b>	08/23/2017
<b>Classification:</b>	Public Item	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	2.5.17.0		
<b>Found In Version:</b>	2.3.67.3		

**Description**

Hello,

For "Sacrifices Must Be Made" achievement :

The description says : Finish the game with a full party of dead allies.  
I played the entire game with a 4 character group that I created. In the last battle I let 3 characters die and I killed Sarevok with my main character, the achievement did not unlock.  
I had thought that's because I only have 4 characters, so I recruited 2 random ones to complete my group to 6, I did the same thing vs Sarevok (let the 5 allies die), and the achievement still did not unlock. So now I have no idea why. Is it a bug or did I miss something ?

For "Lord Of Murder" achievement :

Once I finished the game with my 4 character group, I started a new game in legacy of bhaal difficulty by importing only one character, my level 10 shadow master.  
I managed to get to Sarevok, I killed him, but the achievement did not unlock (whereas "flying solo" did).  
My only idea why is maybe during the battle in the Ducal Palace with the great dopplegangers. I tried multiple times but I did not have enough DPS to save at least one duke. As I could not change the difficulty, I tried to enable the option "No difficulty-based damage increase". I succeeded the battle, I immediately disabled this option, and I finished the game.  
Does this option prevent the achievement lord of murder to unlock ? If not, I don't know what I did wrong. Is it a bug ?

Thank you for your answer !

**Notes**

Internal report: #26624

#### History

**#1 - 09/03/2017 05:28 AM - Anders Svensson**

- Description updated

- Status changed from New to Submitted

**#2 - 09/03/2017 05:29 AM - Anders Svensson**

- Subject changed from Steam achievements "Sacrifices Must Be Made" and "Lord Of Murder" doesn't unlock to Steam achievements "Sacrifices Must Be Made" and "Lord Of Murder" should unlock

**#3 - 11/29/2017 03:22 PM - Richard Hilton**

- Status changed from Submitted to Closed - Fixed

Fixed in version 2.5.9.0

**#4 - 11/29/2017 03:22 PM - Anders Svensson**

- Target version set to Next Update

- % Done changed from 0 to 100

**#5 - 08/17/2018 02:25 PM - Anders Svensson**

- Target version changed from Next Update to 2.5.17.0