

SoD Public Bugs - Bug #23117

Strunk Plot journal does not update correctly when you just attack him for no reason

04/26/2016 04:17 PM - Richard Hilton

Status:	Closed - Fixed	Start date:	02/16/2016
Classification:	C - Minor	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	2.2.66.0		
Found In Version:			

Description

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1. Load attached save game
2. Talk to Strunk. Choose options 1, 1, 3
3. Kill Strunk
4. Reload attached save game
5. Do not speak to Strunk. Just kill Strunk

Observed

The dialogue options with the Nereid & the resulting journal entries are the same.

Expected

The dialogue with the Nereid & the journal entry should be different

Note*

Internal report #19779

History

#1 - 04/26/2016 05:30 PM - Richard Hilton

- Status changed from New to Submitted

#2 - 04/29/2016 04:26 PM - Alan Watson "ajwz"

- Status changed from Submitted to Closed - Fixed

#3 - 05/18/2016 05:24 PM - Jeff "Cerevant" Payne

- Target version changed from Next Update to 2.2.66.0

Files

strunk plot state error.png	2.39 MB	02/16/2016	Brent Knowles
000000401-strunk test.zip	507 KB	04/01/2016	Scott David