

BG:EE Public Bugs - Bug #22947

Wands of Magic Missile should not give the "Uneffected by the effects of the wand" message when used against a valid target

04/21/2016 09:03 AM - Daniel Rehr

Status:	Closed - Fixed	Start date:	04/21/2016
Classification:	C - Minor	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	2.2.66.0		
Found In Version:	2.1.63.2		
Description			
1) Load the attached save 2) Press F9 and click on the tutor to fire the magic missile at him			
Observed			
You get the message "Uneffected by the effects of the wand"			
Expected			
Wands of Magic Missile should not give the "Uneffected by the effects of the wand" message when used against a valid target			
Notes			
This looks to be a problem in BG2EE as well.			
The issue is caused by effect opcode 324 (Immunity to spell and message) with param1=0 and param2=126 (Stat CON >= 0).			
Reported internally as #23002			

History

#1 - 04/23/2016 11:17 PM - Keith Marshall

- File 000008270-Wands.zip added

- Subject changed from Wand of Magic Missiles should hit any target as per item description to Wands of Magic Missile should not give the "Uneffected by the effects of the wand" message when used against a valid target

- Description updated

- Status changed from New to Submitted

#2 - 04/23/2016 11:17 PM - Keith Marshall

- Description updated

#3 - 05/03/2016 01:35 PM - Anders Svensson

- Target version set to Next Update

#4 - 05/10/2016 02:40 PM - Scott David

- Status changed from Submitted to Closed - Fixed

#5 - 05/18/2016 05:24 PM - Jeff "Cerevant" Payne

- Target version changed from Next Update to 2.2.66.0

Files

000008270-Wands.zip

134 KB

04/24/2016

Keith Marshall