

BGII:EE Public Bugs - Bug #22838

'Emphatic Manifestation' should not instantly die when walking in the area on LoB mode.

04/17/2016 09:24 AM - Brad L

Status:	Closed - Fixed	Start date:	04/17/2016
Classification:	C - Minor	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	2.2.66.0		
Found In Version:	2.0.62.2		
Description 1. Start a new Legacy of Bhaal game with the Abdel pregen. 2. Skip the opening cutscene (Esc) and respond to Imoen (all 3's). 3. C:CreateCreature("riftcr04") 4. Click through the Empathic Manifestation dialogue (Enter).			
Observed The Empathic Manifestation dies.			
Expected The Empathic Manifestation should remain present until a healing spell/ability/item is used on it.			
Notes Public report #22841 1. Load Attached Save 2. Walk into the 'Ancient Temple' ahead of you. -Not tried in other difficulties -For testing purposes I just rushed to the temple, teleporting around after starting the 'Find and Destroy the Cult of the Unseeing' quest then talking to 'Diseased One' before entering the temple. -Ancient Temple outside area is AR0204			

History

#1 - 04/17/2016 09:56 AM - Richard Hilton

- Description updated

#2 - 04/17/2016 09:56 AM - Richard Hilton

- Subject changed from 'Emphatic Manifestation' shouldn't instantly die when walking in the area on LoB mode. to 'Emphatic Manifestation' should not instantly die when walking in the area on LoB mode.

#3 - 04/17/2016 09:58 AM - Richard Hilton

- Description updated

- Status changed from New to Submitted

Revising repro to have a new instance as interior may be part of the current area

#4 - 05/03/2016 01:45 PM - Anders Svensson

- Target version set to Next Update

#5 - 05/07/2016 08:23 PM - Scott David

- Status changed from Submitted to Closed - Fixed

#6 - 05/18/2016 05:24 PM - Jeff "Cerevant" Payne

- Target version changed from Next Update to 2.2.66.0

Files

000000189-Demon Test.zip	211 KB	04/17/2016	Brad L
Demon Death.JPG	573 KB	04/17/2016	Brad L