

## BG:EE Public Bugs - Bug #22767

### Blue lines should not appear around puddles in Gullykin map

04/14/2016 04:08 PM - Michael Roberts

<b>Status:</b> Closed - Fixed	<b>Start date:</b> 04/14/2016
<b>Classification:</b> C - Minor	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b>	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b> 2.2.66.0	
<b>Found In Version:</b> 2.0.62.2	

**Description**

1. Start a new game with the Abdel pregen.
2. C:MoveToArea("AR4000")
3. C:ExploreArea()
4. Locate the puddles at x2900 y3300, and jump there (Ctrl/J).

**Observed**  
The puddles have blue lines slightly inside their borders.

**Expected**  
Blue lines should not appear around puddles.

**Note**  
Internal report #22778

#### History

**#1 - 04/14/2016 04:10 PM - Michael Roberts**

- File *Blue Lines around puddles.png* added

**#2 - 04/14/2016 04:10 PM - Michael Roberts**

- File deleted (*Wrong screenshot ignore*)

**#3 - 04/15/2016 05:55 AM - Richard Hilton**

- Description updated

**#4 - 04/15/2016 05:56 AM - Richard Hilton**

- Description updated

- Status changed from *New* to *Submitted*

**#5 - 04/22/2016 03:27 PM - Jeff "Cerevant" Payne**

- Target version set to *Next Update*

**#6 - 04/27/2016 11:28 PM - Alan Watson "ajwz"**

- Status changed from *Submitted* to *Closed - Fixed*

**#7 - 05/18/2016 05:24 PM - Jeff "Cerevant" Payne**

- Target version changed from *Next Update* to *2.2.66.0*

#### Files

Blue Lines around puddles.png	3.2 MB	04/14/2016	Michael Roberts
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