

SoD Public Bugs - Bug #22579

Multiple wands selected in bag

04/08/2016 04:20 AM - Peter Evans

Status: Closed - Dupe	Start date: 04/08/2016
Classification: Public Item	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version:	
Found In Version: 2.0.62.2	

Description

When selecting a wand in your bag of holding, it selects and moved ALL wands of that type, you can't select just the one slot. In fact, it would be great if wands stacked up so they don't take up multiple slots in your bag.

Also, when selecting multiple of anything (ammo, gems, etc) if you select and physically type the number you want to move (as opposed to using the +- buttons), it only moved 2 of that item over.

History

#1 - 04/09/2016 05:45 AM - Richard Hilton

- Description updated
- Status changed from New to Submitted

#2 - 06/22/2016 04:31 PM - Jeff "Cerevant" Payne

- Classification changed from C - Minor to Public Item

#3 - 11/05/2017 03:53 AM - Anders Svensson

- Status changed from Submitted to Closed - Fixed
- Target version set to Next Update
- % Done changed from 0 to 100

Fixed in version 2.5.6.0.

#4 - 05/29/2018 05:40 PM - Filip Flechtner

- Description updated
- Status changed from Closed - Fixed to New
- Target version deleted (Next Update)
- % Done changed from 100 to 0

It turns out this particular bug was not actually fixed by the internal report #22044 as described. However, the bug is now reported for all games in ticket [#37347](#), so we're closing this one as a duplicate.

#5 - 05/29/2018 05:40 PM - Filip Flechtner

- Status changed from New to Resolved - Dupe

#6 - 05/29/2018 05:40 PM - Filip Flechtner

- Status changed from Resolved - Dupe to Closed - Dupe