

BGII:EE Public Bugs - Bug #22559

Camera should not pan away from Neera during her introductory cutscene

04/07/2016 09:35 PM - Tilly Underwood

Status: Closed - Fixed	Start date: 04/07/2016
Classification: C - Minor	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version: 2.2.66.0	
Found In Version: 2.0.62.2	

Description

Steps 1-8 below if required

9. Load the attached save.
10. Walk northeast and exit the area.
11. Select the Slums as a destination.

Observed

The camera is focused on an empty part of the random area on arrival.

Expected

The camera should be focused on the player/party.

Notes

Internal report #22608

Image:
<http://i.imgur.com/cph1vIX.jpg>

Bug reporter and forum link:
Mivsan
https://forums.beamdog.com/discussion/comment/739627/#Comment_739627

This is how Neera now arrives in the "ambush" that happens after seeing her teleport out of the Bridge District. As you can see, I'm stuck in the cinematic mode, looking at a corner of the screen, until she initiates the conversation, at which point the screen fixes itself.

If a clean save is required, precede with these steps.

1. Load the attached Neera Bridge save.
2. Exit north and travel to the Bridge District.
3. Respond to Lt Aegisfield (1, 2, 2).
4. Walk west and click through the peasant dialogue.
5. Locate the inn at x3200 y2000, and jump there.
6. Enter the inn, and exit.
7. Return to Lt Aegisfield.
8. Observe Neera's cutscene.

History

#1 - 04/08/2016 05:13 PM - Richard Hilton

- File 999001232-Neera bridge.zip added

- File 999001233-Neera ambush area.zip added

- Subject changed from Screen zoomed away from Neera during Neera's introductory cutscene to Camera should not pan away from Neera during her introductory cutscene

- Description updated

#2 - 04/08/2016 05:14 PM - Richard Hilton

- Description updated

- Status changed from New to Submitted

#3 - 04/26/2016 01:21 PM - Richard Hilton

- Target version set to Next Update

#4 - 04/27/2016 04:06 PM - Anders Svensson

- Target version deleted (Next Update)

#5 - 04/30/2016 08:42 AM - Anders Svensson

- Target version set to Next Update

#6 - 05/07/2016 08:42 PM - Scott David

- Status changed from Submitted to Closed - Fixed

#7 - 05/18/2016 05:24 PM - Jeff "Cerevant" Payne

- Target version changed from Next Update to 2.2.66.0

Files

999001232-Neera bridge.zip	126 KB	04/08/2016	Richard Hilton
999001233-Neera ambush area.zip	177 KB	04/08/2016	Richard Hilton